Briefing Note

TO: Finance & Facilities Committee

FROM: Chris van der Mark

DATE: May 9, 2023

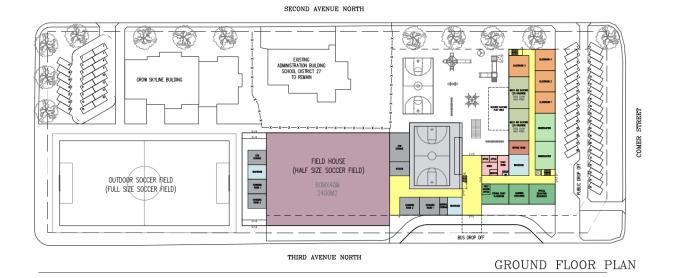
RE: Capital Projects: Marie Sharpe

BACKGROUND

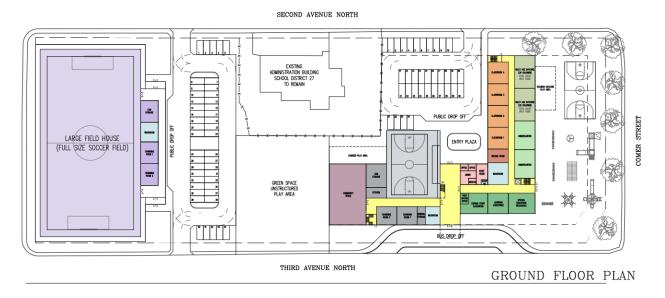
SD27 continues to work with the Ministry Capital Team to have Marie Sharpe qualify for new school funding. We have had excellent support, but it is challenging given the growing populations of other areas, seismic upgrades and general demands for capital projects (health, education) due to aging infrastructure.

DISCUSSION

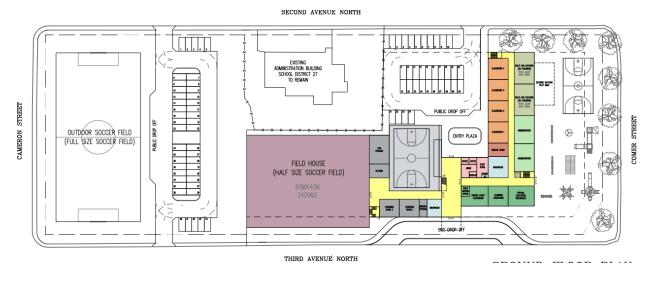
Our past several submissions have featured a simple replacement request on the existing site. We have been working hard with partners to find potential avenues of joint interest and support to think "bigger" in terms of community use and partnership. One consideration is to seek partners to support a "Fieldhouse" or covered turf venue, building on some of the existing community support for this need. Any enhancements beyond funding provided by the ministry for school specific replacement based on enrolment and usage would require additional revenue sources.



While attractive, some may consider the smaller Fieldhouse (60 x 40) not adequate. Working within the site footprint, it may be possible to have a larger Fieldhouse, but this would require the elimination of the GROW/Skyline building. This should not be problematic as the DL component (Skyline) is being relocated to a more central location, and ideally, new vibrant classroom space for alternate students could be part of a new build.



Under this concept, an option could include the half-size Fieldhouse and a full outside surface as well.



All scenarios include the administrative office staying on its current site. It would be cost prohibitive to use capital funds to create a new administrative office.

We will continue to engage with community partners as appropriate. We have had tremendous support from WLFN on our general applications to date and plan to engage with other organizations as well.

RECOMMENDATION

NONE. Information only.